## Answers Week 12

- <u>12-1</u> It hits the ceiling at a point 1.45m away from the left corner.
- <u>12-3</u>  $d = (2 9.8t^2)m$  for 0 < t < 0.45 sec.
- <u>12-5</u>  $n_{\text{Red}} < n_{\text{Blue}}$
- 12-7 A real image is formed when the light actually goes through the point where the image is located. On the contrary, the light only appears to come form a virtual image.

A real image can be projected on a screen.

<u>12-9</u> <u>Convex mirror</u>: r is negative. All the images are virtual, upright and reduced <u>Plane mirror</u>: r is essentially infinite. All the images are virtual, upright and same size as object.

<u>Concave mirror</u>: r is positive. As long as p (object distance) is greater than f (focal length), all images are real and inverted, the magnification varying from zero  $(p \rightarrow \infty)$  to very large (p = f). If p < f the image is virtual, upright and enlarged.

<u>12-11</u>  $\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$  and f is positive. Smallest q when  $p \to \infty \left(\frac{1}{p} \to 0\right)$  and therefore  $q_{\min} = f$ .

<u>12-13</u> You must place the object closer to the mirror than its focal point. Since p < f, q (image distance) is negative and larger than p, the image is virtual, upright and enlarged so m > 1.